

Methods and strategies towards a better learning curve - Customer analytics and Database Marketing at Viseca Card Services

sas forum[®]
SWITZERLAND 2009 **baden**

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Die Unternehmungsgruppe für eine bargeldlose Zukunft
www.aduno-gruppe.ch

Viseca Card Services SA



Credit card Issuing



Credit card Acquiring
Payment terminals

ADUNO

Consumer credits
Car financing

cashgate.-

Gift cards
Loyalty cards

ACCARDA
driving your business

VISA



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SWITZERLAND 2009 baden

Viseca Card Services SA

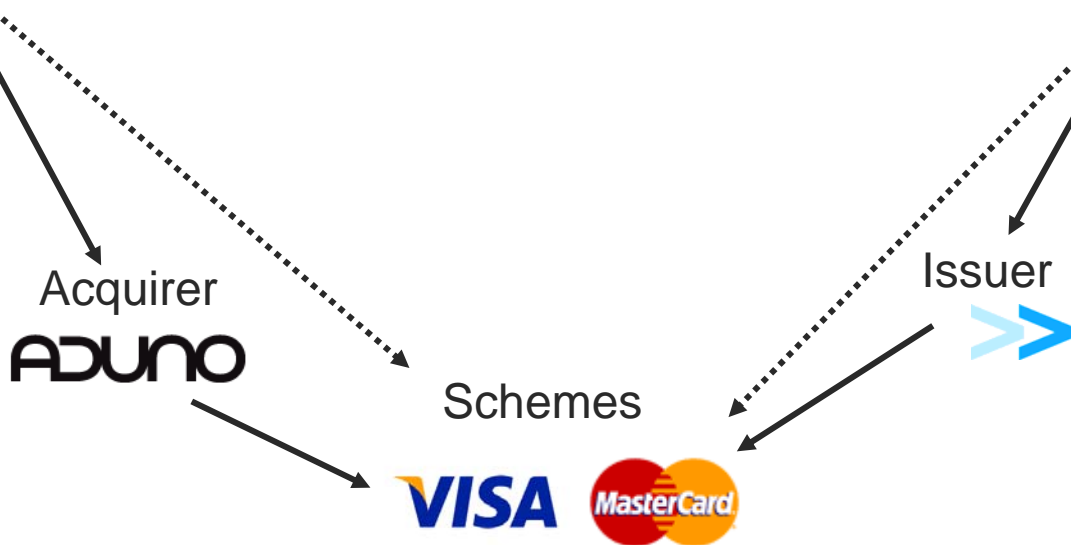
- Switzerland's leading credit card issuer
 - 1,087'000 cards issued
 - 23,9% of all issued cards
- Credit Card Branding
 - Partner Banks
 - Co-branding
 - Neutral



Credit Card Business

Merchant

Customer



How Does The Issuer Earn Money?

- Annual fees
- Transaction fees
- Interest

Our gain is merely a percentage of a customer's transactions!

How Does The Issuer Lose Money?

- Cardholder default
- Fraud

A dollar saved is a dollar earned!

How To Influence These Components?

Income

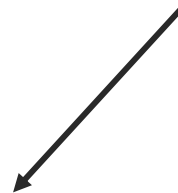
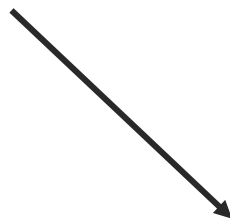
- More customers
- Higher Loyalty
- More transactions

Loss

- Cardholder default
- Fraud

Marketing

Risk and Fraud Analysis

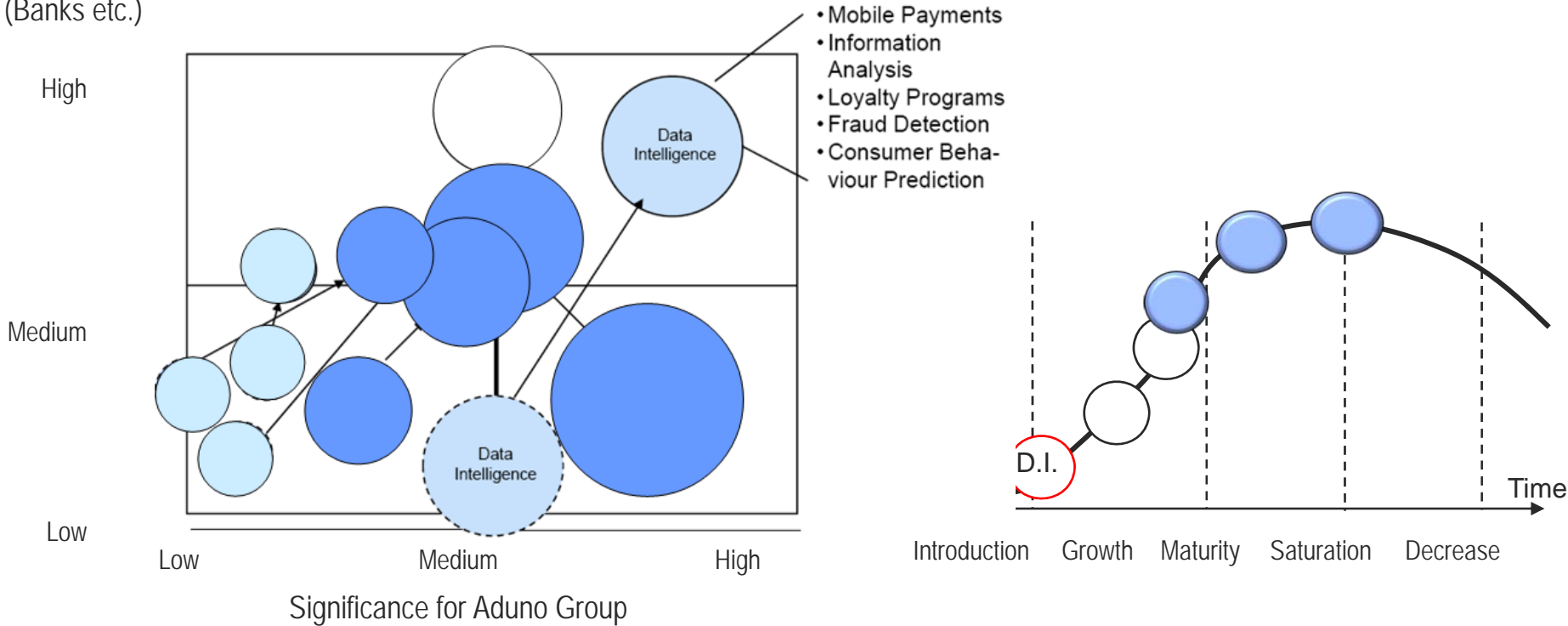


Analytics, Mining

Analytics and the Group Strategy

Positioning: Rising impact of Data Intelligence (D.I.) to future corporate success

Significance for our Partners
(Banks etc.)



Teams

**Team Leader
(Physics)**

**DBM
(Physics)**

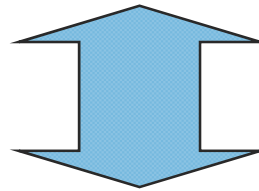
**DBM
(Math)**

**Reporting
(Eng.)**

**Reporting
(Eng.)**

**Fraud
(Physics)**

**Risk
(Physics)**



Direct Marketing: 9

Product Mgt

Marketing

Agents: 6

Specialists: 3

Fraud

Agents: 6

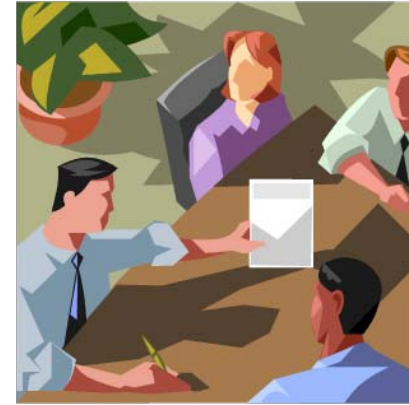
Specialists: 3

Risk

Internal Customers

DBM Working Groups

- DBM Action Group
 - Marketing Management (CMO, Head Campaign Mgt.)
 - Head Analytics and DBM-dedicated Analysts
 - Biweekly meetings to discuss DBM-Strategy
- Analysts & Campaign Managers:
 - Analysts & Campaign Managers
 - Ad-hoc Meetings for Campaign Planning and Result Discussion



DBM Learning Loop

Definition Business Objective: e.g. Spend Stimulation

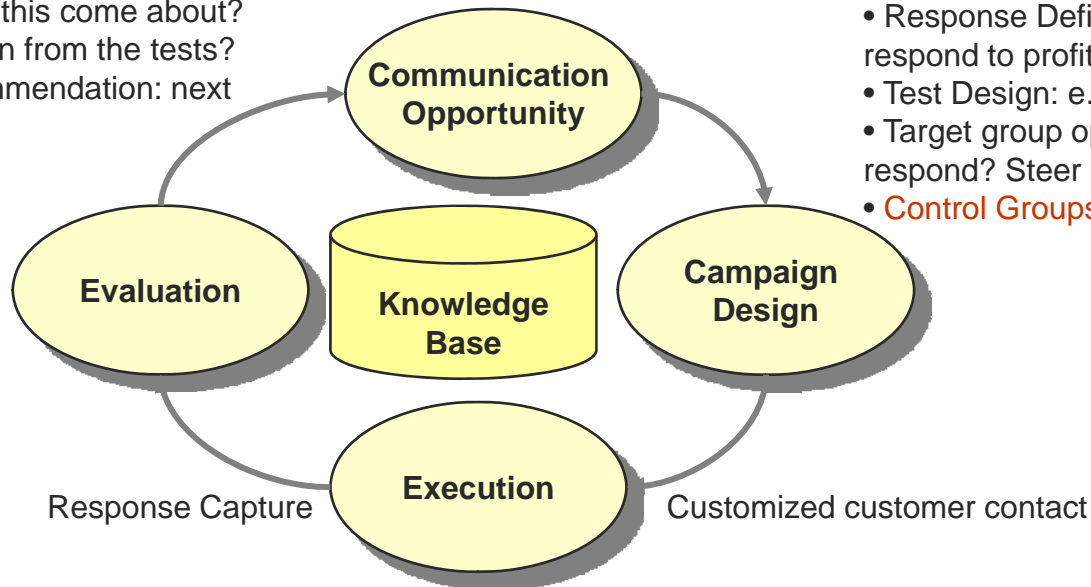
Definition Target Group: e.g. Customers in a particular bonus program

Analysis

- Impact: was there one?
- Profitability: was the impact profitable?
- Insight: how did this come about? What did we learn from the tests?
- Learning/Recommendation: next time...

Idea

- Pre-counts
- Statistical Analysis



- Offering & Channel Definition : e.g. Mailing offering more bonus points
- Response Definition: e.g. Customer must respond to profit from offer
- Test Design: e.g. Double or Triple points?
- Target group optimization: who is most likely to respond? Steer by means of scoring model
- **Control Groups for performance management**

Predictive Modeling



Standardized Process

- Define Business Question: who will most likely churn, respond, purchase etc. ?
- Extract target group (e.g. Responders & Non-Responders) from past data
- Enrich with past data from analytical data mart: 20 Minutes for O(1000 Variables)
- Model in SAS Enterprise Miner

	TARGET (schreibgeschützt)	TRAIN (schreibgeschützt)						
	adv_account_id	refdate	target_tzo	n_acct_card_y	n_acct_card_t	n_acct_card_hk_y	n_acct_card_pz_y	
1	11075610	20AUG2008	1	1	0	1	0	
2	11075610	20AUG2008	1	1	0	1	0	
3	11075610	20AUG2008	1	1	0	1	0	
4	11075610	20AUG2008	0	1	0	1	0	
5	11075610	20AUG2008	0	1	0	1	0	
6	11097810	20AUG2008	1	1	0	1	0	
7	11075610	20AUG2008	0	4	0	1	1	
8	11075610	20AUG2008	0	1	0	1	0	
9	11075610	20AUG2008	1	1	0	1	0	

How do we do this?

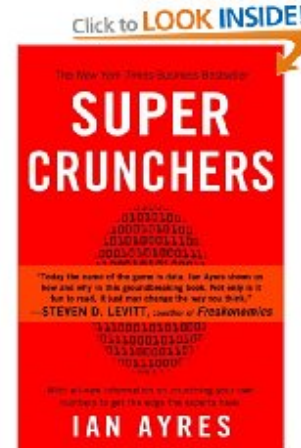
HBR.org > February 2009

How to Design Smart Business Experiments

by Thomas H. Davenport

Managers now have the tools to conduct small-scale tests and gain real insight. But too many “experiments” don’t prove much of anything.

[Read the HBR In Brief](#)



1. Experiment. Test & Learn:

MIT Sloan Management Review

Nov. 5, 2009 learn more. MIT SLOAN MANAGEMENT REVIEW

- Home
- The Magazine
- Wall Street Journal/MIT Sloan
- Sustainability
- Blog: Improvisations
- Special Reports
- Search

What People Want (and How to Predict It)

By Thomas H. Davenport and Jeanne G. Harris
January 9, 2009

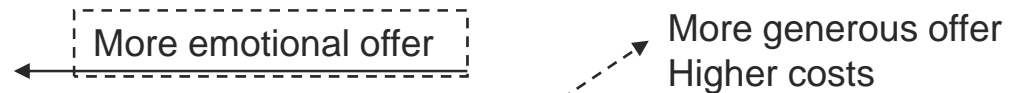
Companies now have unprecedented access to data and sophisticated technology that can inform decisions as never before. How successful are they at helping forecast what customers want to watch, listen to and buy?



Markus Schöberl: Tests im Direkt-marketing

Example: Test & Learn in Direct Marketing

- Stimulate spending of customers in a loyalty program
- Test design:
 - Round 1: Random Selection to test different offers

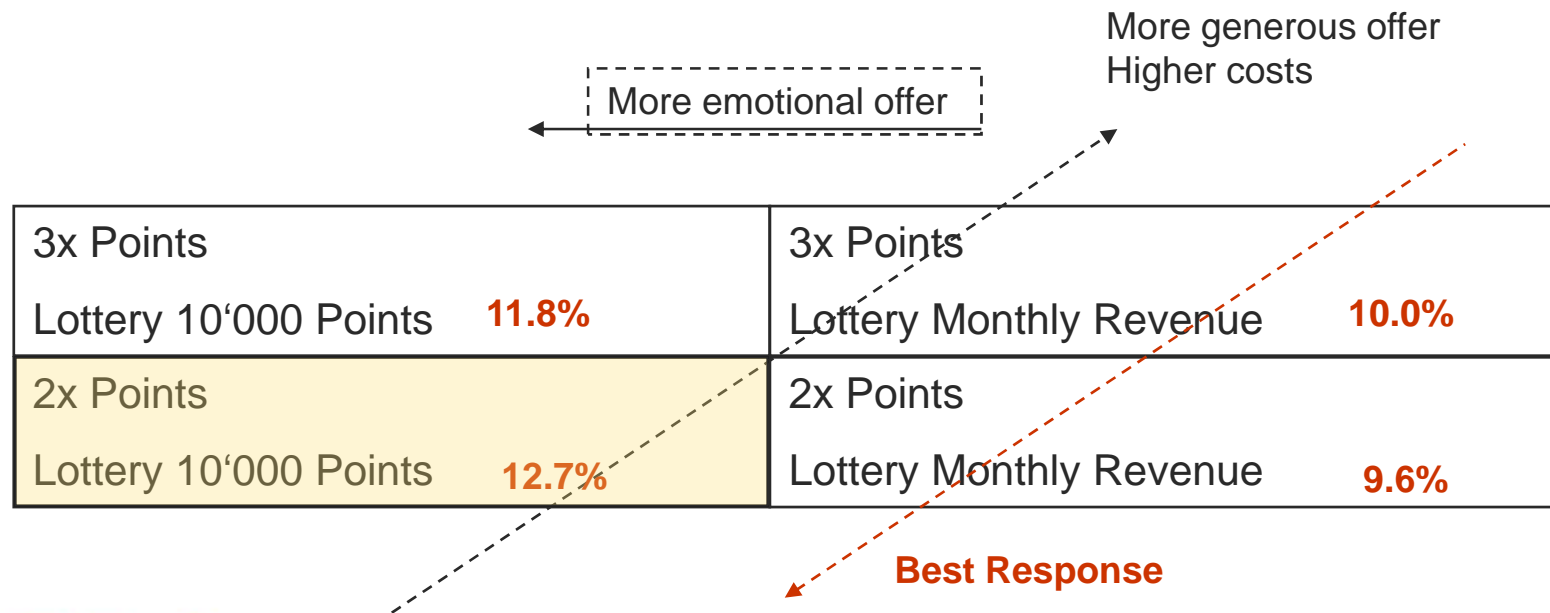


3x Points Lottery 10'000 Points	3x Points Lottery Monthly Revenue
2x Points Lottery 10'000 Points	2x Points Lottery Monthly Revenue

Example: Test & Learn in Direct Marketing

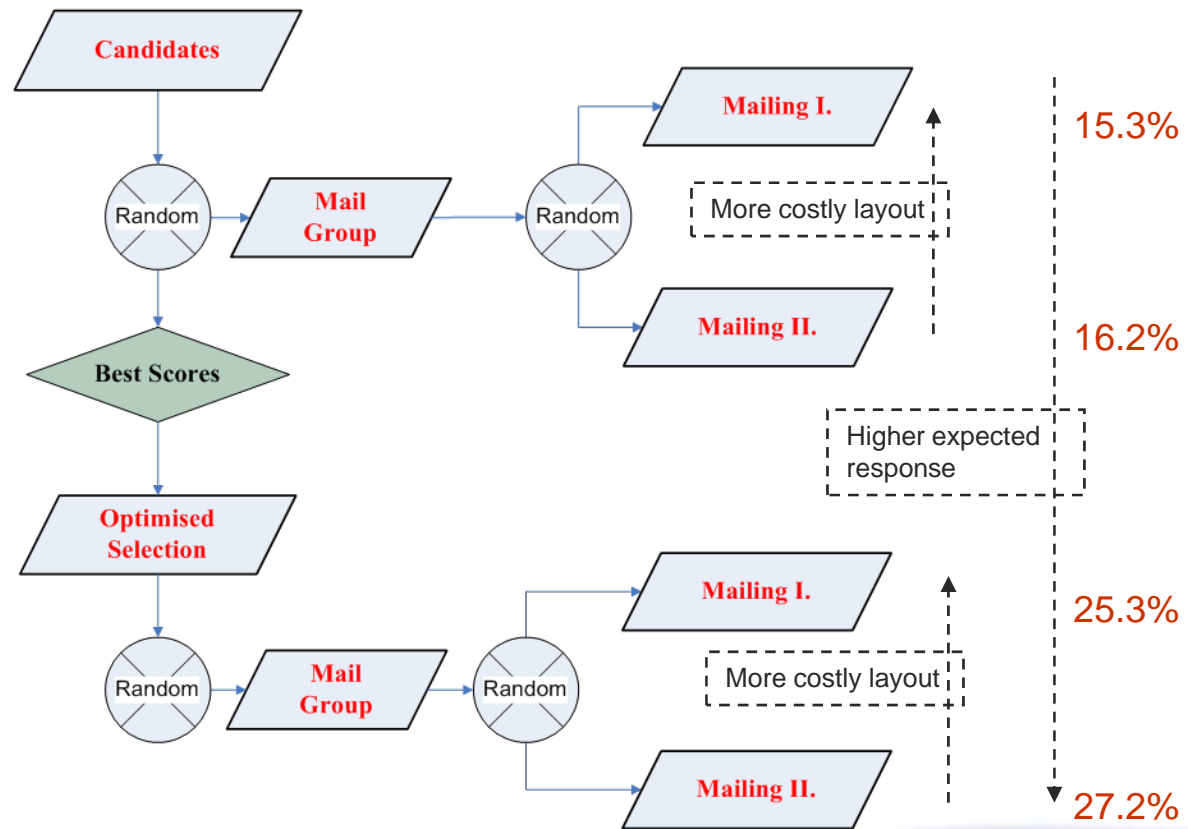
■ Actionable Learning Round 1:

- Customers prefer less generous offer and they tend to favor emotional (points) to rational (cash-back) offer (differences are statistically significant)
- Choose one offer for the next round



Example: Test & Learn in Direct Marketing

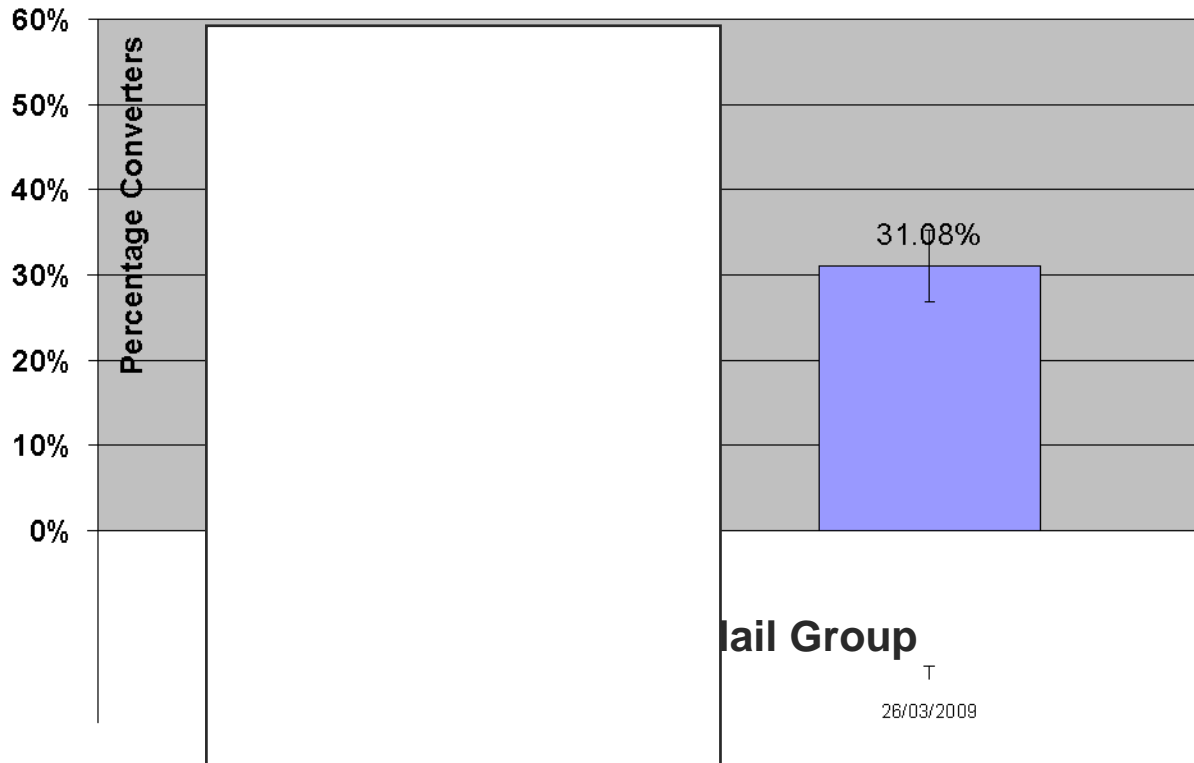
- Round 2:
 - Optimize Selection
 - Test 2 Mail Layouts
- Round 2 Actionable Learnings:
 - Scoring model works
 - More costly layout does not increase response rate.



2. Analyze, measure:

Impact measurement in Direct Marketing

- Campaign Evaluation by means of control groups

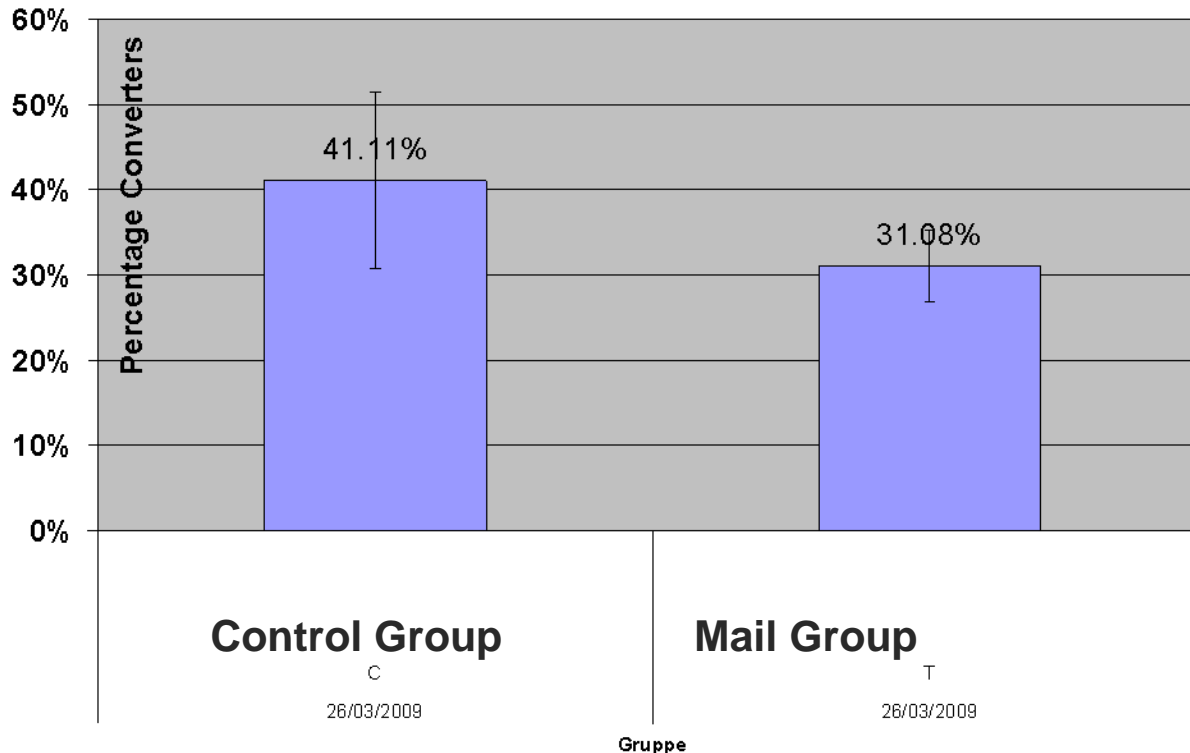


Conclusion without control group:

Campaign has a good conversion rate for a very profitable product

Impact measurement in Direct Marketing

- Campaign Evaluation by means of control groups



Conclusion without control group:

Campaign has a good conversion rate for a very profitable product

Conclusion with control group:

Campaign has no impact in selling product

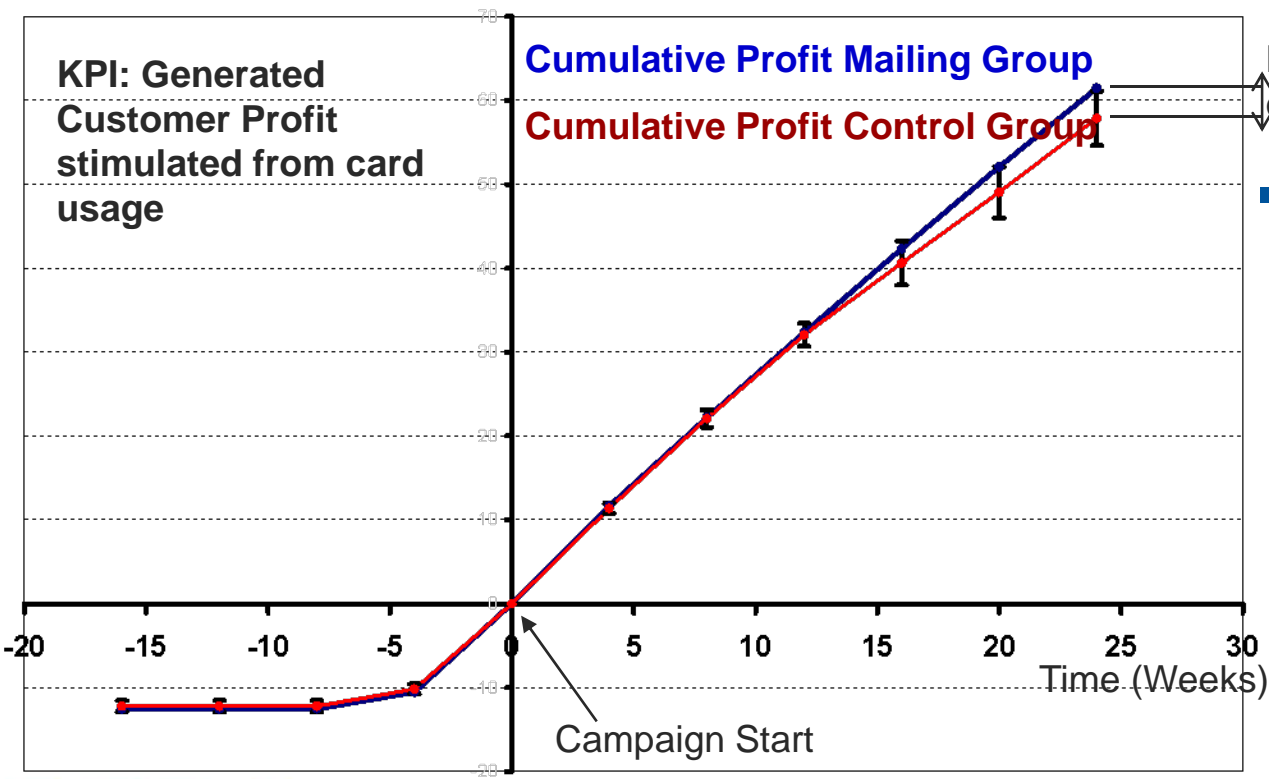
Actionable Learning:

- Don't do it like this again
- Conceive a new idea to test

DBM Economics:

Is the campaign profitable?

Is this program profitable?



Difference exceeds campaign costs

- Actionable Learnings:
 - It works, continue
 - Since it works, can we repeat with different offers at different timepoints?
 - Can we improve by e.g. a scoring model?

3. Communicate

Result Communication

Campaign Analysis Report

- MS-Word
- Design (e.g. Test etc.)
- Results (Response, Conversion, Profitability)
- Learnings/Recommendations
- Web 2.0: Wiki for exchanging results

Business Analytics Services

- Data Mining & Analysis (CC_BAM)
 - Conferences
 - Database Marketing
 - CC_BAM Prozesse DBM
 - Direct Marketing Campaigns
 - CC_BA only
 - Data Miners & Marketing only
 - Analyse Anti Attrition Programm
 - Analyse Kampagne Neukunden
 - Analyse Limitenerhöhung
 - Analyse Prepaid EN Sommer 2009**
 - Analyse Supercard Entwicklung
 - Analyse T2O Aktivierung Testkampagne
 - DBM Cockpit
 - MyMarket Minianalyse Spielwaren
 - Webmiles E-Letter Juni 2009
 - OPM Reports
 - Fachwissen
 - Data Mining
 - Data Warehouse

Analyse P

Hinzugefügt

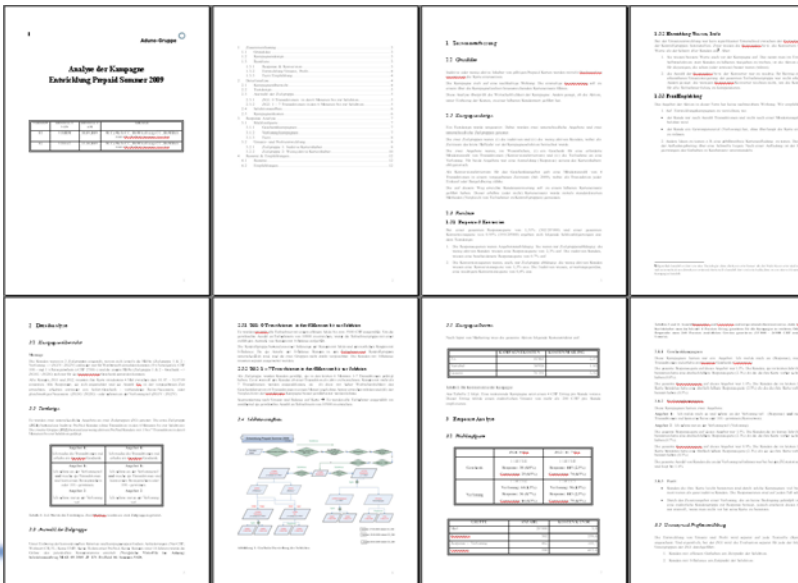
Stichwörter: analyse p

Analyse Prepaid EN S

Analysefolder: in gb

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Version	Er
01	Y
02	Y



The screenshots display a detailed campaign analysis report for 'Analyse der Kampagne Entwicklung Prepaid Sommer 2009'. The report is structured into sections such as '1. Beschreibung', '1.1. Überblick', '1.2. Zielvorgabe', '1.3. Analyse', '1.4. Report Review', '2. Definition', '2.1. Zielvorgabe', '2.2. Datengrundlagen', '2.3. Maßnahmenplan', '2.4. KPI-Definition', '2.5. KPI-Messung', '2.6. KPI-Ergebnisse', '2.7. Zusammenfassung', '2.8. Empfehlungen', '2.9. Fazit', and '2.10. Anhang'. The report includes various data tables, charts, and a flowchart illustrating the campaign process.

Summary Learnings



Learnings: How to do this (1)?

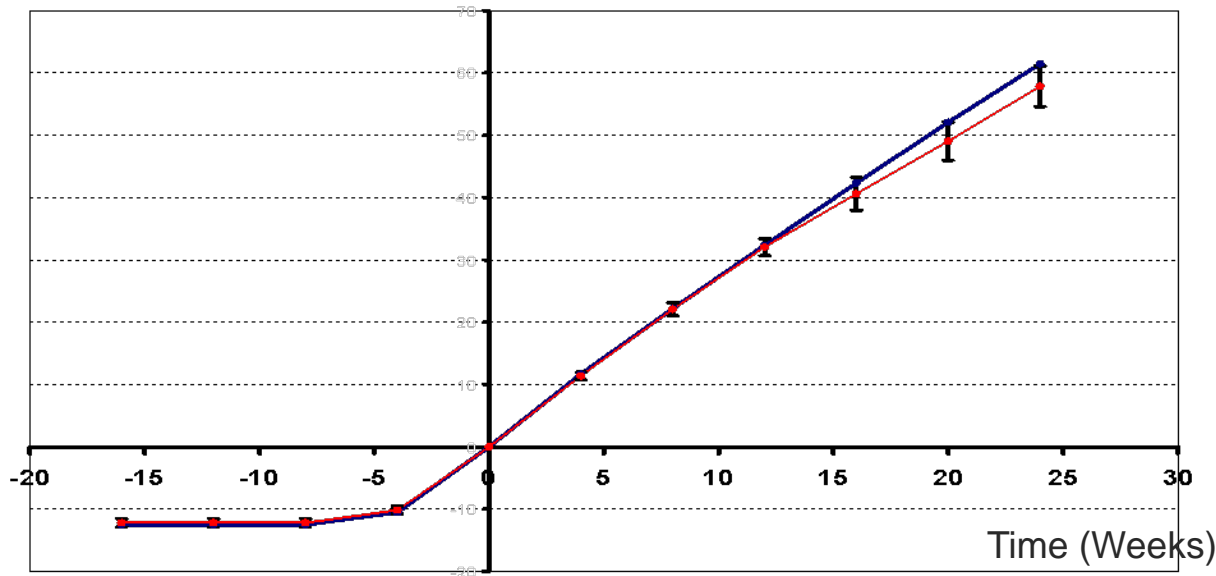
- Experiment like a scientist. Test & Learn:
 - Tests are the central instrument of the direct marketer. No endless presentations and discussions about the hypothesized impact of a campaign, design, tonality, etc. Just test.
 - Too many successful tests: too conservative. A test that has „failed“ is also a success. It triggers the search for a new idea.
 - Tests should be part of a direct marketers target milestones



CMS Detector at CERN (source: www.cern.ch)

Learnings: How to do this (2)?

- Analyze like a scientist:
 - Data crunching (SAS Programming)
 - Visualization (A picture is worth...)



```
%if (&n_all_sel. le &n.) %then %do;
  /* First select the random group */
  proc surveyselect data=&indatei.(keep
run;
proc means data=work.random_group;
  title 'Average score of the comple
var &scorevar.;
run;

/* Now select the control group from
proc surveyselect data=work.random_gr
run;
proc means data=work.random_group_c;
  title 'Average score of the contrc
var &scorevar.;
run;

/* Merge back to the original data */
proc sort data=work.random_group(keep
  by &mykey.;
run;
proc sort data=work.random_group_c(ke
  by &mykey.;
run;
data work.temp_outdatei;
  merge &indatei(in=a keep=&mykey. &
  by &mykey.;
  if c then &group_var.='random C';
  else if b then &group_var.='random
run;
proc means data=work.temp_outdatei;
  title 'Average score of the random
var &scorevar.;
  class &group_var.;
run;

/* Now select the optimised group */
proc sort data=work.temp_outdatei out
```

Learnings: How to do this (3)?

- Measure like a scientist. The right Metrics & Measurements
 - Appropriate KPIs: e.g. profitability, not just response rate
 - Measure correctly: campaign impact is measured ONLY with control groups

Learnings: How to do this (4)?

- Communicate like a scientist: be factual
 - No sales pitches, no Powerpoint exercises
 - Write a balanced document with the proper mixture of text, graphics, an abstract, background, experiment, results, applications etc.



THE LEADING QUESTION

How can companies best present themselves and their products?

FINDINGS

- ▶ Concentrate on delivering facts, not pitches.
- ▶ Deliver as many of those facts as you can.
- ▶ Don't count on the marketing department to make this happen.
- ▶ Look to news sites and scientific publications for models of success.

information and his popular traveling course promoting his theories and methods. Tufte, dubbed "the da Vinci of data" by the New York Times, saw his profile in management circles raised by an essay about Microsoft Corp.'s PowerPoint (it appears in his most recent book, Beautiful Evidence, Graphics Press, 2006) that laid out the corrosive influence that presentation software has on thought. Tufte, pro-

Edward Tufte, „How Facts Change Everything (If You Let Them)“, MIT Sloan Management Review, Summer 2009

Learnings: How to do this (5)?

- Be *like* a scientist: but be a business person
- Think *company*, don't think *me*, don't think *department* or *business unit*

Thank you

- Questions?

The background is a vibrant blue gradient with abstract, flowing patterns. A bright, multi-pointed starburst light is centered in the upper right quadrant, casting a glow across the scene. Faint, thin white lines and clusters of small dots are scattered throughout the background, adding a sense of depth and technology.

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