

Chapter

Getting Started

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1.1 Introduction

This chapter shows you how to get started using SAS.

- Sections 1.2 and 1.3 show you how to install the files and folders included on the companion Web site and how to start a SAS session.
- Sections 1.4, 1.5, and 1.6 cover some basic SAS syntax, including how to write, submit, and save a simple program, and how to customize your SAS environment with autoexec.sas.
- Sections 1.7 and 1.8 give a brief overview of the key elements of SAS programming.
- Section 1.9 contains some basic advice on detecting and recovering from coding errors.

Even if you already know the basics, please read Section 1.2 on installing the JES files and Section 1.5 on configuring your autoexec.sas file.

1.2 Installing the Sample Code

The whole point of this book is to help you to do useful work with SAS as quickly as possible. And the easiest way to become effective with SAS, or any other programming language, is to begin with a working example of code that does something similar to what you need, and then to modify that code to do exactly what you need. Therefore, this book relies heavily on sample code to illustrate various aspects of SAS programming, and to provide templates for your use in future projects. So, before you go any further, please download the JES sample code and other documents from the companion Web site to the hard drive on the computer where you will be running SAS.

1.2.1 SAS for Windows

If you are running SAS for Windows:

- 1. Copy the JES.zip and JES_Docs.zip files from the companion Web site to any convenient folder on your hard drive.
- 2. Unzip each file as follows:
 - In Windows XP, right-click the file and Extract All.
 - For earlier versions of Windows, use a ZIP file utility like PKZip or WinZip.
- 3. Place the docs folder from the second ZIP file into the JES folder from the first ZIP file.
- 4. You will then have a JES folder similar to the one shown in Display 1-1.
- 5. Note the location of your JES folder, which will be referred to as ~\JES\ in this book. In the example shown in Display 1-1, ~\JES\ = c:\JES\.

Display 1-1: Contents of the JES Folder

🛎 C:\JES		
File Edit View Favorites	Tools Help	A
🕝 Back 🔹 🕥 🕤 🏠	Search B Folders	K 🎝 🔟 -
Address 🗁 C:\JES		✓ → Go
docs	Figures	input_data
ods_output	output	sample_code
sas_code	sas_data	E SG
styles	utility_macros	web

Several of these folders are empty and will be used to store the data and results that you create when running the examples. Other folders contain SAS code and other files for use in the examples.

- **sample_code** contains the SAS code for all of the examples in this book.
- utility_macros contains a starter set of SAS macros that you can use in your own programs.
- **input_data** contains a sample CSV (comma-separated values) file which will be used in Chapter 3.

1.2.2 SAS for UNIX

If you are running SAS for UNIX:

- 1. Copy the JES.tar.gz and JES_Docs.tar.gz files from the companion Web site to any convenient folder in your home directory.
- 2. Unzip and un-tar each file as follows: In a terminal window:
 - cd (your path)
 - gunzip JES.tar.gz
 - tar –xvf JES.tar
- 3. Place the docs folder from the second TAR file into the JES folder from the first TAR file.
- 4. You will then have a JES folder similar to the one shown in Display 1-1.
- 5. Note the location of your JES folder, which will be referred to as ~\JES\ in this book.

1.2.3 Windows vs. UNIX

For the most part, SAS code written for Windows works equally well under UNIX and vice versa. The exceptions mostly have to do with code that speaks to the operating system in its own language. For example, if you want to tell SAS where to find a folder, Windows expects to see backward slashes (\) while UNIX expects to see forward slashes (/) in the path. This book uses the Windows version for all path references, so UNIX users will have to adjust path references as required. For example, ~\JES\ is used to refer to the location of your JES folder, even though ~/JES/ would be more appropriate for UNIX users.

1.3 Starting a SAS Session

1.3.1 SAS for Windows

When you start SAS for Windows, five windows open: three visible and two minimized.

- Program Editor: The window where you write and submit SAS code.
- Log: The session Log, Notes, and Messages are written here when you submit code.
- **Explorer:** This is like the Windows Explorer, but is used to explore various SAS objects.
- **Results:** This window contains results, such as charts and tables, generated by your code.
- Output: This window contains text-only output from various SAS procedures.

Display 1-2: The SAS for Windows Programming Interface

🗟 SAS		- D X
File Edit View Tools Solutions	Window Heb	
~		
Explorer X Contents of 'SAS Environment'	a Log - (chinned)	- OX
Libraries File Shortcuts	SOTE: Copyright (c) 2002-2008 by SAS Institute Inc., Cary, NC, USA. NTE: SAS (r) Proprietary Software 9.2 (TSIND) Licensed to ROBERT RUTLEDGE, Site 00 01. ← Site License NOTE: This session is executing on the XP_PRD platform.	
Favorite My Computer Folders	NOTE: SAS initialization used: real time 3.06 seconds cpu time 1.32 seconds	
Explorer	NOTE: AUTOEXEC processing beginning; file is C:\Program Files\SAB\SABFoundation\9.2\autoexec.sas.	
Window	NOTE: AUTOEXEC processing completed.	
	Log Window	
		<u>≥</u>
	Editor - Untitled1	
		~
	Program Editor Window	
		- H
Desulte		
Results		- 11
Window		- 11
, innaow	Output Window	- H
		<u>></u> :
Results Q Explorer	🖾 Output - (Untitled) 🖺 Log - (Untitled) 🖉 Editor - Untitled1	
	C:Documents and Settings[Robert	

1.3.2 SAS for UNIX

When you start SAS for UNIX, the same five windows open, as well as a toolbox, which changes depending on which of the other windows is active. In Display 1-3, the Results and Output windows have been closed. You can reopen any closed window by selecting it from the View menu in any open window.

Use the Toolbox to change the Explorer window to a split-screen as indicated in Display 1-3.

000	sasserver:10 (rr132633)
SASSER:Explorer	■ SASSER:Log-Untitled 型
<u>File Edit View Tools Solutions Help</u>	Ele Edit View Tools Solutions Help
Image: State Structure Image: State Structure Image: State Structure	NOTE: SAS (r) 9.1 (TSIM3) Licensed to NOTE: This session is executing on the SunOS 5.9 platform. STE: SAS 9.1.3 Service Pack 4 Scroll down for location of autoexec.sas SASSER:Program Editor-Untilled Ele Eds Yew Tools Bun Subuscus Help
-	OWOODS First click here to select the Explorer Toolbox OWOODS Then click here for split-pane Explorer Window OWOODS Then click here for split-pane Explorer OWOODS Then click here for split-pane Explorer

Display 1-3: The SAS for UNIX Programming Interface

In the Program Editor window, select **Tools** \rightarrow **Options** \rightarrow **Preferences** \rightarrow **Editing**, and make sure that **Automatically store selection** is unchecked, and Cursor is set to **Insert** rather than **Overtype**.

Display 1-4: The Preferences Window

Preferences	凹
General DMS Editing Results ToolBox	1
Paste Buffer	
Default paste buffer XTERM	
Automatically store selection	
Cursor	
♦ Insert	
OK Cancel Defaults	Help

1.3.3 Site License and Path to autoexec.sas

When you start a SAS session, a note is written to the Log window with your site license, as shown in Displays 1-2 and 1-3. Make a note of this number as you will need it when you call SAS Technical Support.

When SAS starts up, it first tries to run the code in a file called autoexec.sas if it can find such a file. You might or might not also see a note indicating that the autoexec.sas code file was run. If you don't see the AUTOEXEC note, that's OK; you will create your own autoexec.sas file later. If you do see the AUTOEXEC note, write down the path to the autoexec.sas file so you can edit this file, as shown in Section 1.5.

1.4 Writing, Submitting, and Saving SAS Code

1.4.1 Macro Functions and Variables

Macro programming is discussed in Chapter 11, but a few simple ideas are introduced here as they will greatly simplify the process of running the examples in this book.

- %PUT is a macro function which writes a text string to the Log window.
 For example:%PUT Some text; writes "Some text" to the Log window.
- %LET is a macro function which assigns a value to a macro variable.
 For example: %LET myName = Bob; assigns the value "Bob" to the macro variable &myName.
- %INCLUDE is a Base SAS function, not a macro function; it runs a file containing SAS code. For example: %INCLUDE "c:\mySASfolder\test.sas" runs the code in test.sas.
- Macro function names have a prefix of "%" and macro variable names have a prefix of "&".

1.4.2 Writing and Submitting Code

All of the code used in this book is included in the ~\JES\sample_code folder, which you downloaded following the instructions in Section 1.2. The code used in each section is identified with a highlighted statement like this: The code for this section is in ~\JES\sample_code\ch_1\hello_world.sas. For this section, however, there is so little code to enter that it will be just as easy to type it in yourself. It is customary to introduce a new programming language or environment with a program that simply writes "Hello World!" to some appropriate output location. To create a "Hello World" program in SAS, type these lines in the Program Editor window, replacing "(your name)" with your own name.

```
%LET myName = (your name);
%PUT Hello World! My name is &myName;
```

There are several different ways to run this program:

- **Run** \rightarrow **Submit** (i.e., select **Submit** from the Run menu).
- Click the Running Man icon at the top of the screen (Windows only).
- Press the F3 key.

When you run the program, the code and then the results are written to the Log window, as shown here.

```
%LET myName = (your name);
%PUT Hello World! My name is &myName;
Hello World! My name is (your name)
```

If you are running SAS for Windows, the code in the Program Editor window is unchanged. If you are running SAS for UNIX, however, you will notice that the code has vanished from the Program Editor window. You can bring back the lost code in either of two ways:

- Run → Recall Last Submit (i.e., select Recall Last Submit from the Run menu).
- Press the F4 key.

UNIX users can avoid having to recall the missing code by using the mouse to highlight the code you want to run, and then submitting the code in either of two ways:

- Run→Submit.
- Press the F3 key.

The result is the same except that the code does not disappear from the Program Editor window.

1.4.3 Saving Code

The process for saving SAS code is just the usual process for saving a file in any text editor. And, you can in fact use any text editor to edit your SAS code, although the Program Editor is usually more convenient. To save the "Hello World" code that you wrote in the previous section, select **File** \rightarrow **Save As** in the Program Editor window, navigate to the ~\JES\sas_code folder, and save the file as hello_world.sas. It is conventional, but not necessary, to use a .sas extension for a SAS program. (The rules for constructing valid SAS names are given in Section 1.6.2.) Note that the name of the new file, "hello_world.sas", now appears at the top of the Program Editor window. To save an updated version of your code with the same name, just select **File** \rightarrow **Save**.

To open SAS code that you have saved, select File \rightarrow Open Program (or File \rightarrow Open in UNIX) in the Program Editor, navigate to the folder where you saved the code, and open the file.

Windows users: You can have several Program Editor windows open at the same time. When you open a SAS program, it appears in a new window of its own.

UNIX users: You have only one Program Editor window to work with. When you open a SAS program, it is appended at the bottom of the window, below any code that was already there. This is almost always *not* what you want to happen, so before you open a program, you should clear out the Program Editor window by selecting Edit \rightarrow Clear All.

1.4.4 Using the %INCLUDE Function to Run SAS Code

You can use the %INCLUDE function to run code without bringing it into the Program Editor.

- 1. In the Program Editor window, select Edit→Clear All to get rid of whatever code is there.
- 2. Type in the statement shown below, replacing ~\JES\ with the path to your JES folder.
- 3. Submit the code using any of the methods described in the previous section.
- 4. Check the Log window to verify that the code you saved in hello_world.sas was run correctly.

%INCLUDE "~\JES\sas_code\hello_world.sas";

You can avoid having to type in your JES path repeatedly by storing the value in a macro variable.

```
%LET JES = ~\JES\;
%INCLUDE "&JES.sas_code\hello_world.sas";
```

- Type in the code above, replacing ~\JES\ with the path to your JES folder.
- The first line creates a macro variable, &JES, which contains the path to your JES folder.
- The second line replaces &JES with whatever you typed in between = and ; in the first line, and then runs the %INCLUDE statement.
 - □ Note that the macro variable &JES is resolved only within double quotes. This code does not work if single quotes are used.
 - □ The period after &JES is a delimiter indicating the end of the variable name. Without the period, SAS would look for a variable named &JESsas_code.

The value of &JES will be lost when you close your SAS session, but you can make sure that it is always available by including it in your autoexec.sas file, as shown in Section 1.5.

1.5 Using autoexec.sas

Each time SAS starts up, it looks for a file named autoexec.sas and, if it finds one, runs the code in that file before doing anything else. On a Windows system, the location where SAS looks for autoexec.sas is the same folder where the SAS executable is located; for example:

C:\Program Files\SAS\SASFoundation\9.2\autoexec.sas

On a UNIX system, the typical location where SAS looks for autoexec.sas is in your home directory; for example:

/home/your name/autoexec.sas

Depending on how SAS was installed, you might or might not already have an autoexec.sas file. If you do, you would have seen the path to your autoexec.sas file in the Log window when you started your SAS session (see Display 1-2 or 1-3 in Section 1.3). If you already have an autoexec.sas file, open it up with the Program Editor and add the following lines at the bottom, replacing ~\JES\ with the actual path to your JES folder.

```
%LET JES = ~\JES\ ; 0
%PUT JES=&JES; 0
%INCLUDE "&JES.sas_code\hello_world.sas"; 0
```

- The %LET function creates a macro variable, JES, which contains the path to your ~\JES\ folder.
- The %PUT function prints the value of &JES to the Log window.
- The %INCLUDE function runs your hello_world.sas code, but only if you actually saved it (see Section 1.4), and got the path right.

If you don't already have an autoexec.sas file, create one in the Windows or UNIX location indicated above, enter the above lines, and save the file. Run the code to verify that you got the path right. If you did not, the third line won't run and will generate an error message in the Log window.

Then, shut down your SAS session by selecting **File** \rightarrow **Exit** from the Program Editor window, and open a new SAS session. If all goes well, you should see something like this in the Log window when the new session opens.

NOTE: AUTOEXEC processing beginning; file is C:\Program Files\SAS\SASFoundation\9.2\autoexec.sas. JES=c:\JES\ Hello World! My name is (your name) NOTE: AUTOEXEC processing completed. If you don't see the AUTOEXEC processing lines in the Log window, check to see that the name,

autoexec.sas, and location of the file that you saved is correct. If the path is not correct, fix it and try again. If the path is correct, but hello_world.sas doesn't run, make sure you've saved it to the right place. The path to your JES folder, &JES, is needed for most examples in this book to tell SAS where to find code and data files and where to send results, so please ensure that this path is correct before continuing.

1.6 Just Enough Syntax

You will of course be learning SAS syntax throughout the book. The point of this section is to bootstrap the process by giving you "just enough" syntax to get started. The code for this section is in ~\JES\sample_code\ch_1\just_enuf_syntax.sas.

1.6.1 SAS Statements

The code below, and the results in the Log window, illustrate a few basic rules of SAS syntax. Note that the Program Editor automatically color codes your SAS code, making it easier to understand. For example, macro function names, such as %LET, are in blue, and comments are in green. Other uses of color coding will become clear as you look at the other code samples.

```
/* This is a comment */ ①
* And this is another comment; ②
%LET First=SAS; %LET Second = Program; ③
%LET both
= &first &SECOND; ③
%PUT The results are: &First, &Second, --- &Both.ming; ⑤
```

• Anything between /* and the next */ is treated as a comment and is not executed.

- Anything from * to the next ; is treated as a comment and is not executed.
- You can have multiple statements on a single line. Each statement ends with a semicolon.
- A single statement can span multiple lines.
- A period is used as a delimiter to tell SAS where a macro variable name ends.

When you run the code, the lines you submitted, and the resulting output, are written to the Log window.

```
/* This is a comment */

* And this is another comment;

%LET First=SAS; %LET Second = Program;

%LET both

= &first &SECOND;

%PUT The results are: &First, &Second, --- &Both.ming;

The results are: SAS, Program, --- SAS Programming
```

1.6.2 SAS Names

The names of SAS data sets and variables:

- Are case insensitive. For example, %LET, %let, and %LeT are considered equivalent. In this book, however, SAS keywords appear in uppercase letters.
- Contain at most 32 characters. The characters must be letters, numbers, or the underscore character.
- Must begin with a letter or the underscore character.

1.7 SAS Programming

The key elements you will use to construct your SAS programs are DATA steps, procedures, macros, and the Output Delivery System. These are all discussed in detail in the following chapters, but some simple examples are included here to give you an idea of where you're going. The code for this section is in ~\JES\sample_code\ch_1\sas_programming.sas.

1.7.1 DATA Steps (Chapter 2)

DATA step programming is used to create, merge, and transform SAS data sets. The code below uses the SAS function RANPOI to create the data set, New, containing 2500 random values from a Poisson distribution with mean 100.

```
DATA New;

DO i = 1 TO 2500;

X=RANPOI(0, 100);

OUTPUT New;

END;

RUN;
```

1.7.2 Procedures (Various Chapters)

SAS has hundreds of built-in procedures that you can invoke to automatically process your data and produce results such as tables, graphs, parameter estimates, etc. A partial list of these procedures is given in Section 1.8. The next example uses the UNIVARIATE procedure to fit a normal distribution to the random numbers in the New data set generated in the DATA step, and performs the Anderson-Darling test for goodness-of-fit. The tabular results are sent to the Output window, and a graph is sent to the Graph window.

```
GOPTIONS RESET=ALL GUNIT=PCT HTEXT=3 FTEXT=SWISSB;
PROC UNIVARIATE DATA=New;
VAR X;
HISTOGRAM X / Normal(MU=EST SIGMA=EST);
INSET N MEAN STD NORMAL(AD ADPVAL) / HEIGHT=2.5 FORMAT=5.2
POSITION=NE;
RUN; QUIT;
```

1.7.3 Macro Programs (Chapter 11)

The SAS macro language allows you to wrap up useful chunks of code that can be customized with parameters and used throughout your projects. A macro definition begins with %MACRO followed by the name of the macro to be defined, and ends with a %MEND statement. After the macro has been defined, it is invoked by entering the macro name, preceded by a percent sign. The macro below runs the same code as in the previous example for the data set specified in the macro call, which in this case is the same data set, New.

```
%MACRO simpleMacro(dataSetName);
TITLE "Distribution of 100 Random Poisson Variables";
PROC UNIVARIATE DATA=&dataSetName;
VAR X;
HISTOGRAM X / Normal(MU=EST SIGMA=EST);
INSET N MEAN STD NORMAL(AD ADPVAL) /
HEIGHT=2.5 FORMAT=5.2 POSITION=NE;
RUN; QUIT;
%MEND simpleMacro;
%simpleMacro(New)
```

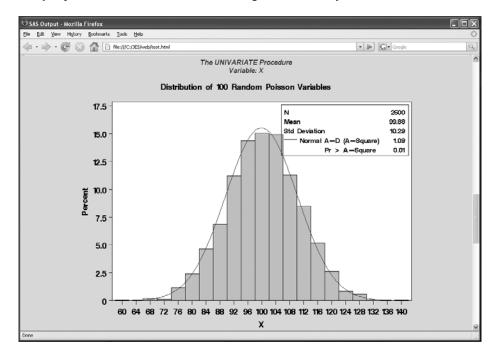
1.7.4 The Output Delivery System (Chapter 7)

The Output Delivery System provides a very simple method to direct the output from your SAS programs to various destinations, including PDF, RTF, HTML, XML, and CSV files. The final example reruns the simplePlot macro and sends the resulting chart to the HTML page ~/JES/web/test.html.

```
ODS HTML PATH="&jes.web" (URL=NONE) BODY = "test.html";
    %simpleMacro(New)
ODS HTML CLOSE;
```

Note: This code depends on the macro variable &JES that you defined in Section 1.5, and saved to autoexec.sas. If the variable &JES is not defined, or if the path does not exist, you will see an error message in the Log window. If so, go back to Section 1.5 and make sure that &JES is defined correctly.

When the code has run successfully, open the new file, ~\JES\web\test.html, in a Web browser, as shown in Display 1-5.



Display 1-5: The test.html Web Page Created by ODS HTML

You have published a sophisticated data analysis to your own Web site, using only a few lines of SAS code!

1.8 SAS Procedures

Tables 1-1 to 1-4 list all of the procedures in four SAS products: Base SAS, SAS/GRAPH, SAS/STAT, and SAS/QC. The list is complete for SAS 9.2, but procedures are added with each new release of SAS, so you should check the SAS online documentation for new procedures.

Some of the procedure names are easy to decipher (e.g., TTEST) while others are decidedly cryptic; e.g., MI, and others such as PRINCOMP will be recognized only by those with specialized subject knowledge, which would be principal components analysis in this case. In any case, the best way to know what a procedure actually does is to consult the documentation. You can open the SAS Help and Documentation in the Program Editor by using the Help pull-down menu (see Display 1-2) and selecting SAS Help and Documentation. A separate window opens that has a left pane with four tabs (Contents, Index, Search, and Favorites) and a right pane that displays the selected topic. The Contents tab has an expandable tree, and the SAS product documentation contains a wealth of information about the procedures, their specific syntax, and details about the various algorithms. The Search tab has a field where you can enter keywords, click **List Topics**, and the documentation will be searched for the entered text. If there are specific sections that you refer to often, you can add them to the list on the Favorites tab. To quickly find documentation on any of the procedures in Tables 1-1 to1-4, or to look for newly added procedures, select

SAS Products \rightarrow SAS Procedures \rightarrow SAS Procedures by Product

Or, follow the path for each product shown at the bottom of each table. You will be able to use only the SAS procedures in the products that are included in your SAS license. You can see which products you have by running PROC SETINIT. (You might note that PROC SETINIT is nowhere to be found in the tables on the facing page, and in fact I can't find it anywhere in the online documentation, but it works.)

PROC SETINIT NOALIAS; RUN;

When you run this line, the products included in your SAS license and the expiration dates are written to the Log window.

Product expiration dates:	
Base Product	14DEC2008
SAS/STAT	14DEC2008
SAS/GRAPH	14DEC2008
SAS/QC	14DEC2008
SAS/INSIGHT	14DEC2008
SAS/ACCESS Interface to ORACLE	14DEC2008
I	

Every SAS license includes Base SAS. This book assumes that you also have at least SAS/GRAPH and SAS/STAT. If you will be working with quality and/or reliability data, I would highly recommend that you also have SAS/QC. Some of the examples require SAS/QC, and these will be noted in the text.

If you need to access a relational database, you will also need an appropriate SAS product such as

- SAS/ACCESS Interface to ORACLE
- SAS/ACCESS Interface to DB2
- SAS/ACCESS Interface to ODBC

The procedures discussed in this book are highlighted in Tables 1-1 through 1-4.

APPEND	BMDP	CALENDAR	CATALOG	CHART	CIMPORT
COMPARE	CONTENTS	CONVERT	COPY	CORR	CPORT
DATASETS	DBCSTAB	DISPLAY	DOCUMENT	EXPLODE	EXPORT
FCMP	FONTREG	FORMAT	FORMS	FREQ	IMPORT
ITEMS	JAVAINFO	MEANS	MIGRATE	OPTIONS	OPTLOAD
OPTSAVE	PDS	PDSCOPY	PLOT	PMENU	PRINT
PRINTTO	PROTO	PRTDEF	PRTEXP	PWENCODE	RANK
REGISTRY	RELEASE	REPORT	SCAPROC	SOAP	SORT
SOURCE	SQL	STANDARD	SUMMARY	TABULATE	TAPECOPY
TAPELABEL	TEMPLATE	TIMEPLOT	TRANSPOSE	TRANTAB	UNIVARIATE
VAXTOINTEG	WEBMDDB				
Paths to documentation in SAS Help: Base SAS \rightarrow Base SAS 9.2 Procedures Guide \rightarrow Procedures					
	Base SAS \rightarrow Base SAS Procedures Guide:Statistical Procedures				

Table 1-1: Base SAS Procedures

Table 1-2: SAS/GRAPH Procedures

G3D	G3GRID	GANNO	GAREABAR	GBARLINE	GCHART
GCONTOUR	GDEVICE	GEOCODE	GFONT	GIMPORT	GINSIDE
GKEYMAP	GKPI	GMAP	GOPTIONS	GPLOT	GPROJECT
GRADAR	GREDUCE	GREMOVE	GREPLAY	GSLIDE	GTILE
MAPIMPORT	SGPANEL	SGPLOT	SGRENDER	SGSCATTER	
Path to documentation in SAS Help: SAS/GRAPH \rightarrow Procedures and Statements \rightarrow All Procedures					

Table 1-3: SAS/STAT Procedures

ACECLUS	ANOVA	BOXPLOT	CALIS	CANCORR	CANDISC
CATMOD	CLUSTER	CORRESP	DISCRIM	DISTANCE	FACTOR
FASTCLUS	FREQ	GAM	GENMOD	GLIMMIX	GLM
GLMMOD	GLMPOWER	GLMSELECT	HPMIXED	INBREED	KDE
KRIGE2D	LATTICE	LIFEREG	LIFETEST	LOESS	LOGISTIC
MCMC	MDS	MI	MIANALYZE	MIXED	MODECLUS
MULTTEST	NESTED	NLIN	NLMIXED	NPAR1WAY	ORTHOREG
PHREG	PLAN	PLS	POWER	PRINCOMP	PRINQUAL
PROBIT	QUANTREG	REG	ROBUSTREG	RSREG	SCORE
SEQDESIGN	SEQTEST	SIM2D	SIMNORMAL	STDIZE	STEPDISC
SURVEYFREQ	SURVEYLOGIS'	ГІС	SURVEYMEANS		SURVEYREG
SURVEYSELEC	Т	TCALIS	TPSPLINE	TRANSREG	TREE
TTEST	VARCLUS	VARCOMP	VARIOGRAM		
Path to documentation in SAS Help: SAS/STAT→SAS/STAT User's Guide					

Table 1-4: SAS/QC Procedures

ANOM	CAPABILITY	CUSUM	FACTEX	ISHIKAWA	MACONTROL
OPTEX	PARETO	RELIABILITY	SHEWHART		
Path to documentation in SAS Help: SAS/QC → SAS/QC User's Guide					

1.9 Debugging Basics

When you begin to write SAS programs, you will surely make some mistakes. Just as beginning skiers are first taught how to fall without getting hurt, it's a good idea to begin your SAS programming with a few intentional mistakes, so that you learn how to recognize and recover from them. If you are just starting out, you will not yet understand the syntax of the sample code used here. Just run the code to understand the basics of the error detection and correction process. The sample code for this section is in ~\JES\sample_code\ch_1\bugs.sas.

1.9.1 Detecting Problems

The first step in recovering from a mistake is to notice that you made one. SAS helps out with this by writing WARNING and ERROR messages to the Log window. An ERROR message points to something which is definitely wrong, while a WARNING message points to something irregular, but which might or might not be a bug. When you run a new program, you should review the SAS log for ERROR or WARNING messages. Errors must be fixed, and warnings should at least be understood. The code below contains a bug: you are trying to reference a data set, Old, which does not exist.

DATA New; SET Old; RUN;

When you run the code, an error message is written to the Log window.

```
DATA New; SET Old; RUN;
ERROR: File WORK.OLD.DATA does not exist.
NOTE: The SAS System stopped processing this step because of errors.
WARNING: The data set WORK.NEW may be incomplete. When this step was stopped there were 0 observations and 0 variables.
WARNING: Data set WORK.NEW was not replaced because this step was stopped.
```

The next example includes the same bug, but when you run this one, you might not notice the error message in the Log window because only the last few lines will be visible. The only way to be sure your program ran without any ERROR messages is to scroll to the very top of the Log window, and then use Edit \rightarrow Find to search for the word "ERROR". Be sure to clear the Log window (Edit \rightarrow Clear All) before you run your code. Otherwise, you will just rediscover errors you already fixed but which are still in the Log window from a previous run.

```
%MACRO sas_bugs;
%DO n = 1 %TO 1000;
    %PUT n=&n;
    %IF &n=666 %THEN %DO; DATA new; SET old; RUN; %END;
%END;
%MEND sas_bugs; %sas_bugs
```

1.9.2 Correcting Problems

Most errors will be simple mistakes in the code that, hopefully, you will figure out by reading your code and the ERROR message carefully. However, there are a few common bugs which effectively hang the SAS interface, and which you should learn to escape from. These usually happen when SAS is expecting to see something in your code that never comes; for example:

- a semicolon at the end to complete a SAS statement
- a RUN; statement to complete a DATA step or procedure
- an ending quote symbol to balance a beginning quote symbol
- a %MEND statement to complete a %MACRO definition

While SAS waits for the other shoe to drop, it misinterprets everything else you enter—which can be a very frustrating experience. The code below is a typical example. When you run this code, SAS waits for the quote to be completed.

```
DATA a;
X= "some text with unbalanced quotes'; OUTPUT a;
RUN;
```

In this example, it is obvious what went wrong: The double quotes at the beginning of the line are not closed by the single quote at the end, so SAS thinks the quoted text is continuing. You can tell from the color coding that SAS thinks that OUTPUT a; is part of the quoted text. But if this occurred in the middle of a 1,000-line program, it could be very hard to find. Fortunately, you can escape from this and other similar situations by running the following line of code:

*'; *"; RUN; %MEND;

Depending on how deep a hole you have dug for yourself, you might need to run this line several times. You'll know you're done when you see an error message that says "No matching %MACRO statement for this %MEND statement." The line works on unbalanced quotes because anything between an asterisk and the next semicolon is treated as a comment by SAS, *unless* there is an open quote, in which case it is just part of the quote. For example, *****"; will close a double quote if one is open, but will not start a new quote.

1.9.3 Escaping from a Runaway Program

In some cases, your code will go off into never-never land, and you will lose control of the interface. You have no chance of fixing this with a line of code because in this situation you can't enter code, or do anything else. The code below causes this problem by trying to execute the nonsensical statement X=1/X.

```
DATA a;

DO x=1 TO 100;

x = 1/x;

END;

RUN;
```

To escape from this one, you will have to interrupt the program as follows:

Windows: Select **Break** (Exclamation inside circle) from the top of the SAS window, and then select **Cancel Submitted Statements**.

UNIX: Open the Session Management window. This is located in different places for different versions of UNIX, so you might have to hunt around a bit. Best to find it now before you get into real trouble. When you get there, select **Interrupt** and then **Cancel Submitted Statements**.

Display 1-6: The SAS for UNIX Session Management Window

SAS: Session Man	agement 민
SAS client #1: Originating host Process ld:	sasserver
Minimize Restore Intern	upt Terminate Help

1.10 Chapter Summary

1.10.1 Recap

After finishing this chapter, you should know how to

- Find SAS documentation online.
- Find the site number for your SAS license.
- Contact SAS Technical Support.
- Submit SAS code from the Program Editor window.
- Write text to the Log window with the %PUT statement.
- Create a macro variable with a %LET statement.
- Save your code and data.
- Edit your autoexec.sas file.
- Look for ERRORS and WARNINGS in the Log window.
- Escape from some common programming problems that cause the interface to hang.

And you should have edited your autoexec.sas file as instructed in Section 1.5. This is important because from here on the book will assume that the variable &JES is correctly defined.

1.10.2 For More Information

SAS Online Documentation

The online documents in both HTML and PDF format are available at

http://support.sas.com/documentation/onlinedoc/sas9doc.html

Books

- Aster, Rick. 2005. *Professional SAS[®] Programming Shortcuts, Second Edition*. Paoli, PA: Breakfast Communications Corp. Chapters 1–4 give more detailed information on the log, program files, startup, and system options.
- Delwiche, Lora D., and Susan J. Slaughter. 2003. *The Little SAS® Book: A Primer, Third Edition.* Cary, NC: SAS Institute Inc. Chapter 1 covers most of what's in this chapter, and more, and in greater detail. Chapter 10 contains a lot more good advice on debugging your SAS programs.

SAS Conference Papers

These papers give a good introduction to the SAS-L Web site that was mentioned in Section 1.1. For a link to the papers see the Companion Web site for this book. The filenames are shown in bold below—e.g., [247-28.pdf].

- Matthews, JoAnn, and Doug Zirbel. 2003. "SAS-L—A Very Powerful Resource for SAS Users Worldwide." Proceedings of the Twenty-Eighth Annual SAS Users Group International Conference. Cary, NC: SAS Institute Inc. Paper 247-28. [247-28.pdf]
- Whitlock, Ian. 2008. "The Art of Debugging." *Proceedings of the 2008 SAS Global Forum* Conference. Cary, NC: SAS Institute Inc. Paper 165-2008. [165-2008.pdf]

1.10.3 Exercises

- 1. Write a SAS program to write your name and address to the SAS Log window.
- 2. Save your program in a file called myname.sas in the ~\JES\sas_code directory.
- 3. Arrange for SAS to write "Welcome Back (your name)!" to the Log window automatically each time you start SAS.
- 4. Open your favorite browser and bookmark both the PDF and HTML versions of the SAS online documentation.
- 5. Go to the SAS-L Web site to better understand the kinds of help you might find there:

http://listserv.uga.edu/archives/sas-l.html

- 6. View the documentation on the APPEND procedure in both HTML and PDF formats. Hint: Use the tables in Section 1.8 to help you find out where to look.
- 7. Get prepared to use SAS Technical Support:
 - What is your site license number? _____
 - What version of SAS are you running? ______
 - What is the phone number for SAS Technical Support? ______